

EAD: An Efficient and Adaptive Decentralized File Replication Algorithm in P2P File Sharing Systems

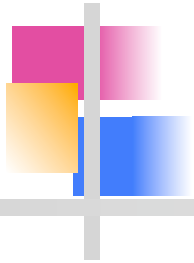
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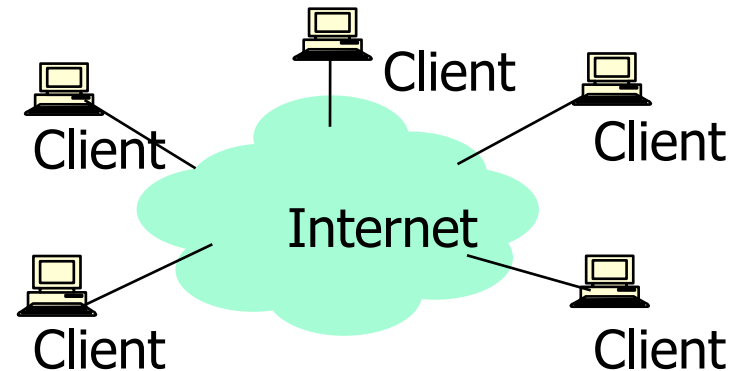
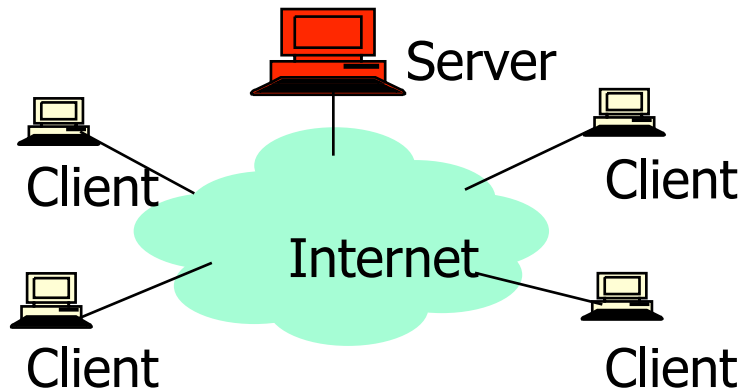


Outline

- Introduction
- Related work
- EAD file replication algorithm
- Evaluation
- Conclusion

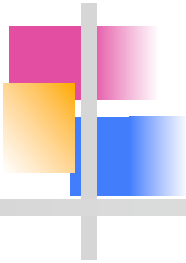


Peer-to-Peer (P2P) System

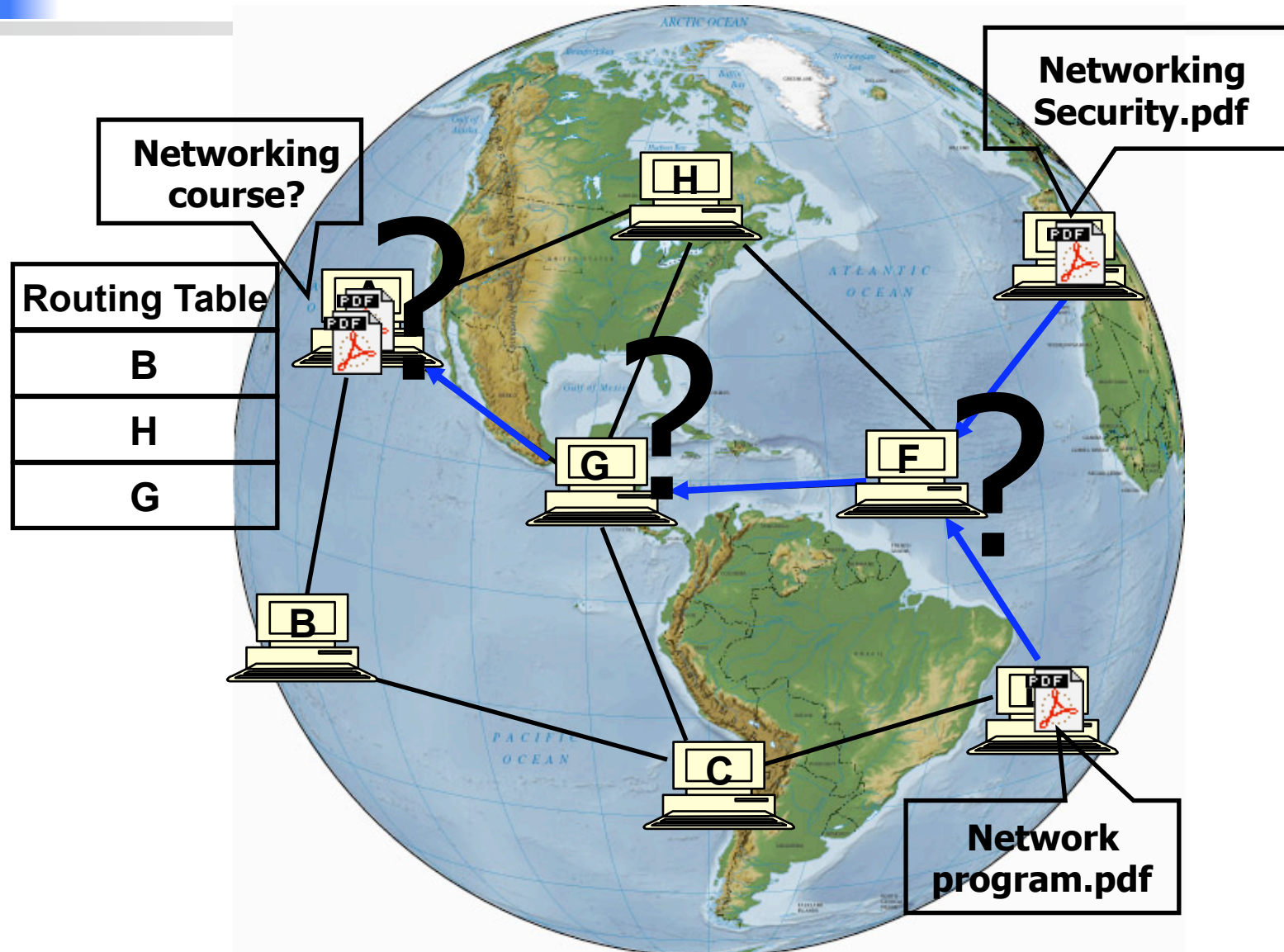


- **Client/Server** architecture
- **Centralized** system
 - Scalability is hard to achieve
- HTTP, FTP, Web services

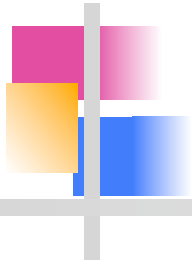
- **P2P** architecture
- **Decentralized** system
 - No bottleneck
- BT download, Overnet



P2P File Sharing System

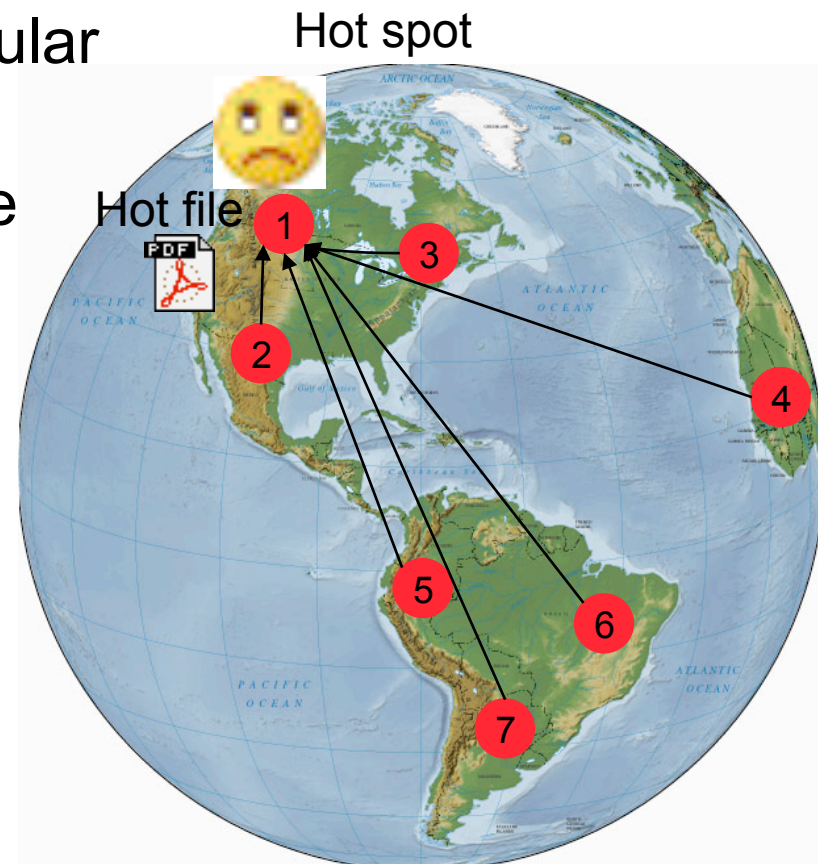


(Images downloaded from http://www.mapresources.com/photoshop_maps/)



Introduction & Motivation

- Peer to peer file sharing system
- File access is highly repetitive and skewed towards the most popular ones
- A hot spot → delayed response
- Resolution: **file replication**

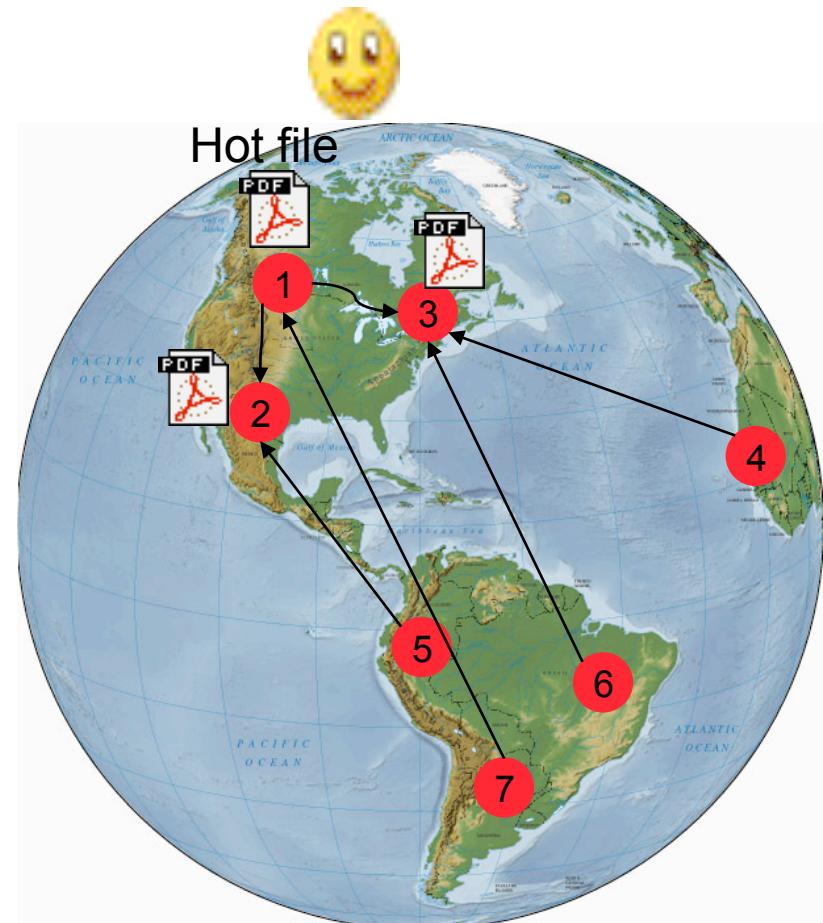


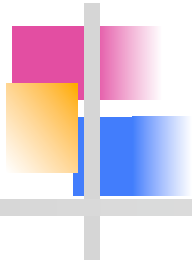
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Introduction & Motivation (cont.)

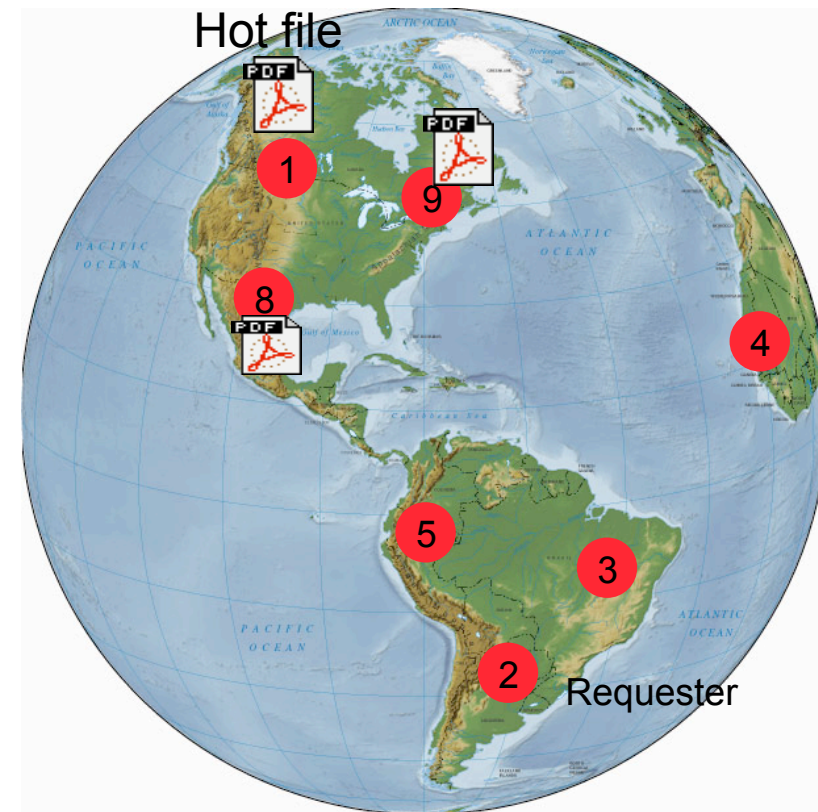
- Resolution: **file replication**
 - Replicate a hot file to some other nodes
 - Distribute the file query load among a number of nodes
 - Avoid hot spots → improve file query efficiency

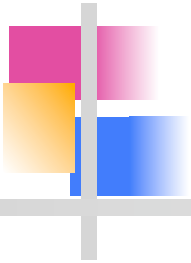




Related Work

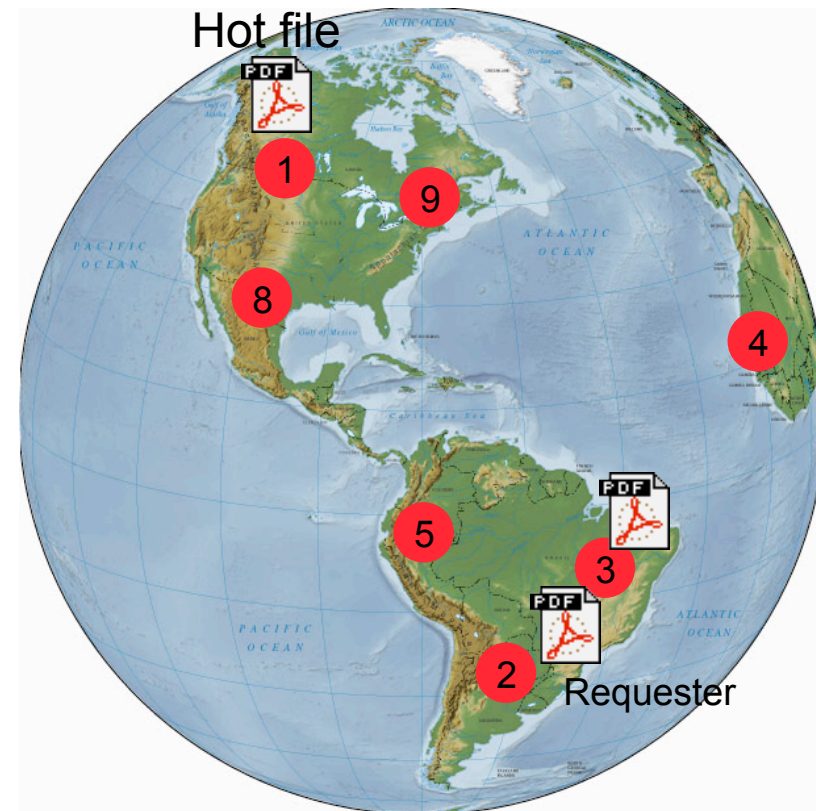
- Replicate a file to nodes close to the file owner
 - A. Rowstron and P. Druschel. Storage Management and Caching in PAST, a Large-scale, Persistent Peer-to-Peer Storage Utility. In *Proc. of SOS*, 2001.
- Advantage:
 - Enhance replica hit rate
 - Enhance lookup efficiency
- Disadvantage:
 - Produce overloaded nodes
 - Cannot significantly reduce query path length

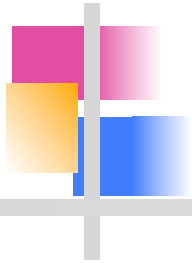




Related Work (cont.)

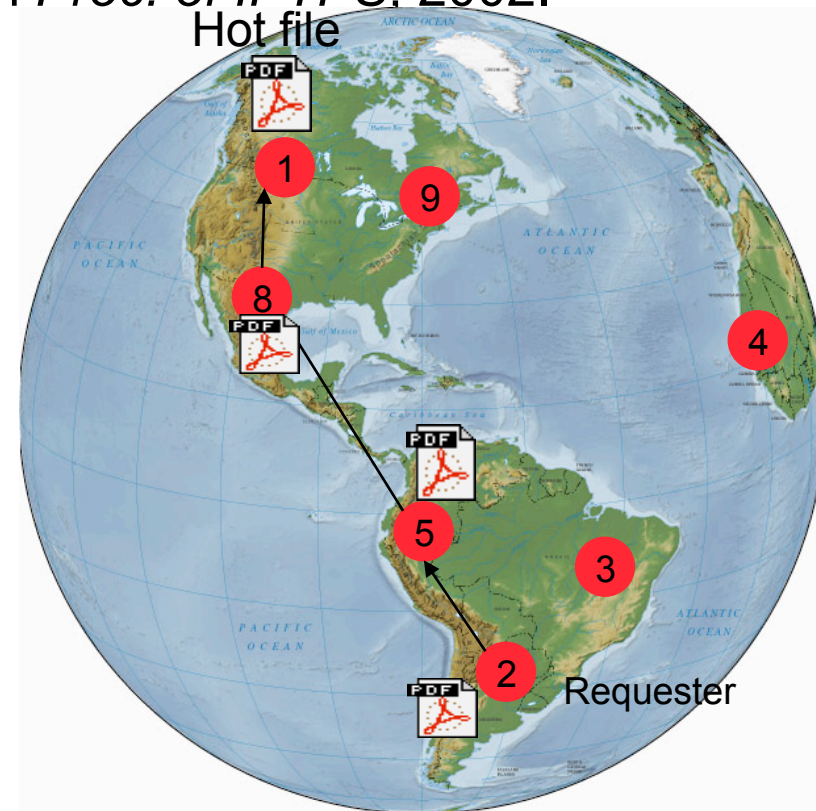
- Replicate a file to requesters
 - V. Gopalakrishnan, B. Silaghi, and et al. Adaptive Replication in Peer-to-Peer Systems. In Proc. of ICDCS, 2004.
- Advantage:
 - Enhance lookup efficiency
- Disadvantage:
 - Low replica hit rate since replicas cannot be shared by other nodes

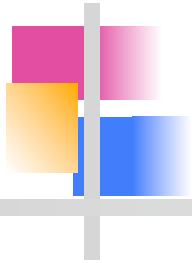




Related Work (cont.)

- Replicate a file to nodes along the query path
 - R. Cox, A. Muthitacharoen, and R. T. Morris. Serving DNS using a Peer-to-Peer Lookup Service. In *Proc. of IPTPS, 2002*.
- Advantage:
 - Enhance replica hit rate
 - Significantly enhance lookup efficiency
- Disadvantage:
 - High overhead

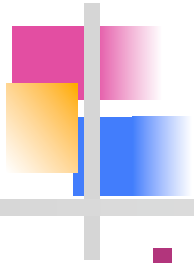




EAD: Efficient and Adaptive Decentralized File Replication

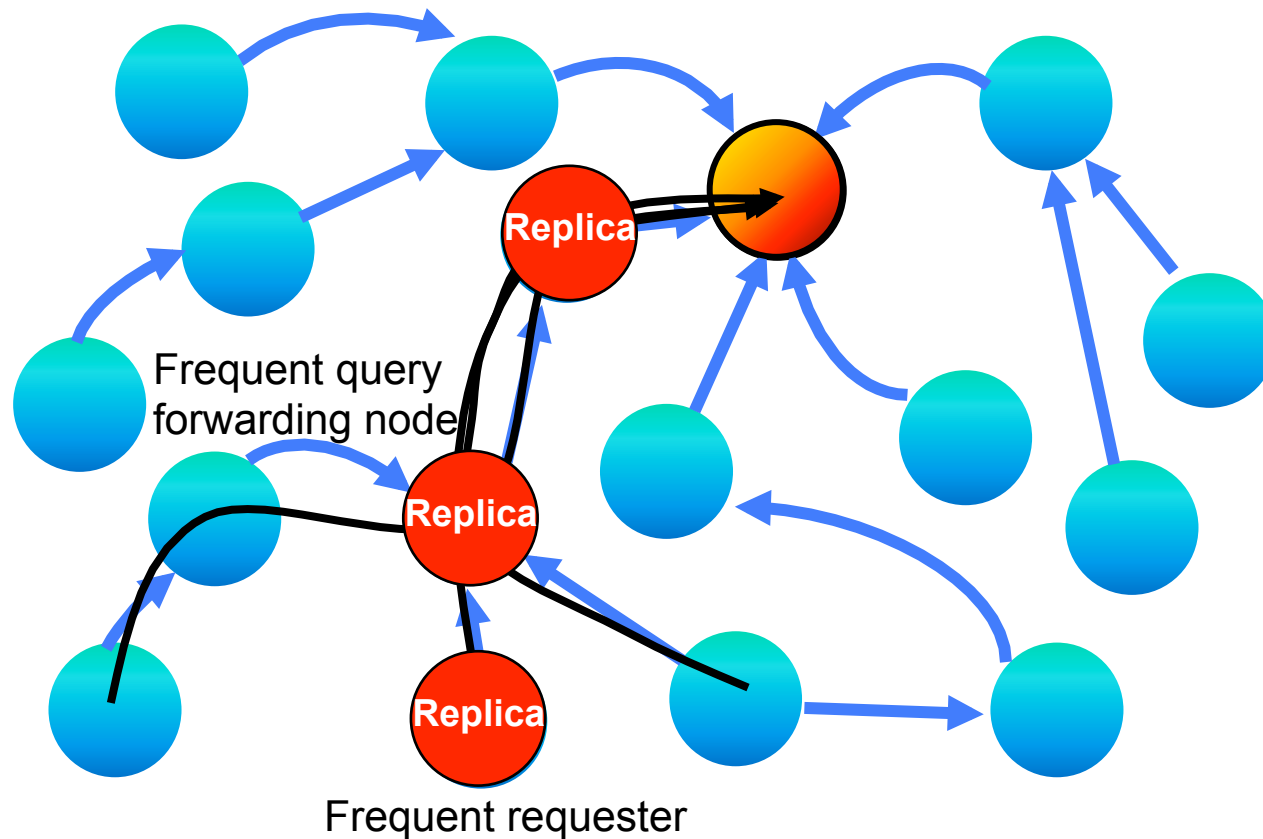
- Goals:
 - Enhance replica hit rate
 - Significantly enhance lookup efficiency
 - Low overhead

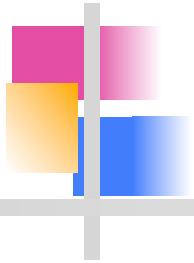
- Problems to achieve the goals:
 - (1) where to replicate files so that the file query can be significantly expedited and the replicas can be fully utilized?
 - (2) how to remove under-utilized file replicas so that the overhead for consistency maintenance is minimized?



Overview of EAD

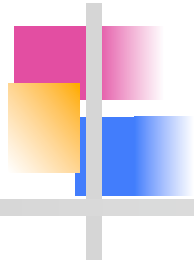
- File replication:
 - Traffic junction nodes carry more query traffic load
 - Replica nodes: frequent requesters & traffic junction nodes





EAD Efficient File Replication

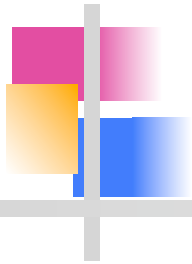
- In P2P file sharing systems, some nodes carry more query traffic load than others
- Reasons:
 - Node interests are different. There will be more query traffic along the query paths from the frequent file requesters and the file owner
 - File popularity is non-uniform and time-varying
 - Nodes are located in different places and may have different number of neighbors in P2P overlay network



EAD Efficient File Replication

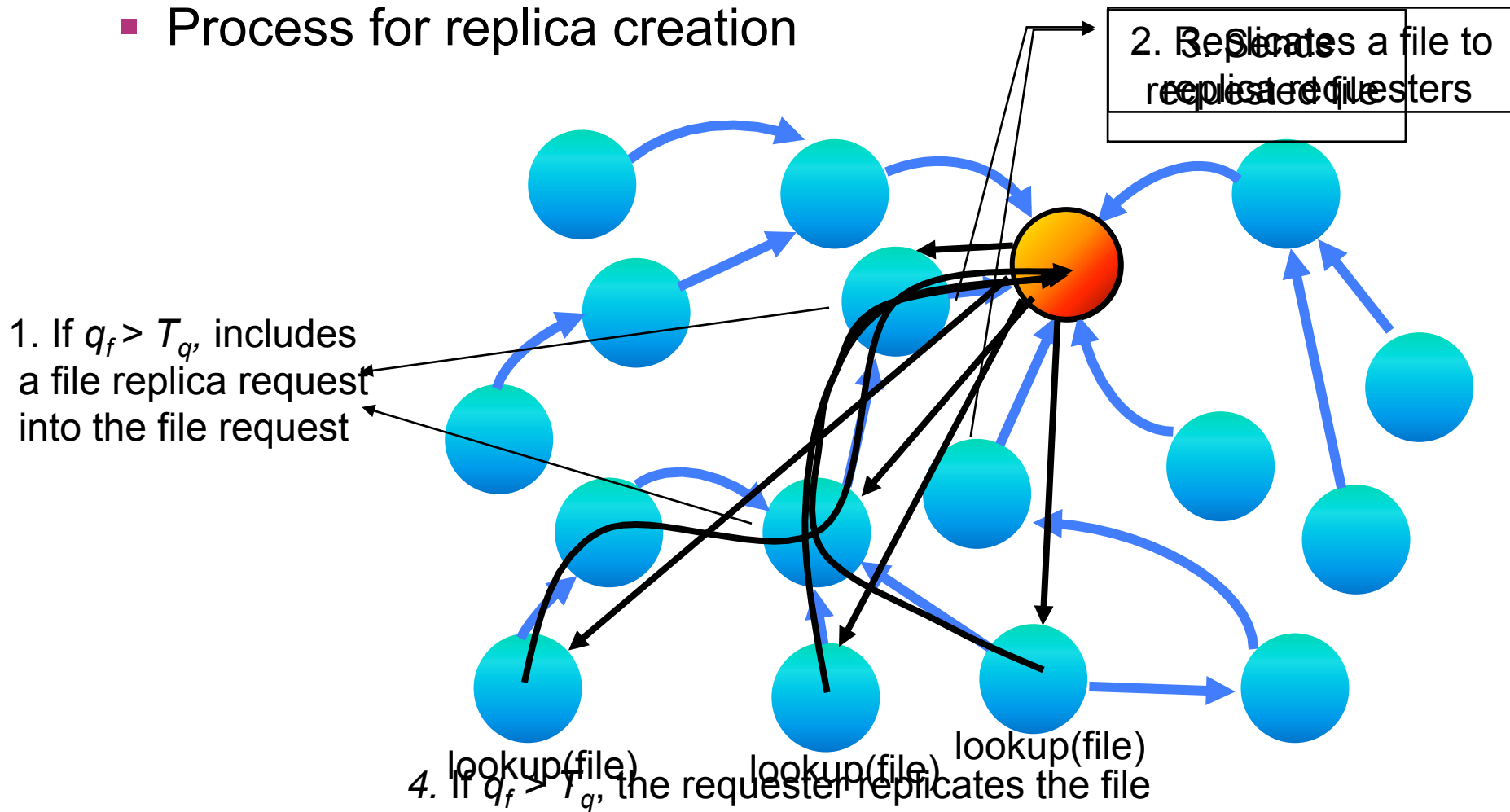
-- Replica creation

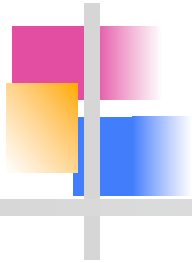
- EAD replicates a file in nodes that
 - carry more query traffic of the file
 - query the query frequently
- *Query rate* for file f : q_f
 - The number of queries for f initiated or forwarded by the node during a unit time
 - Threshold for query rate: T_q
 - When a file requester's $q_f > T_q$, the node adds a replica request into the file request
 - The file owner sends the file to the replica requesters



EAD Efficient File Replication -- Replica creation (cont.)

- Process for replica creation

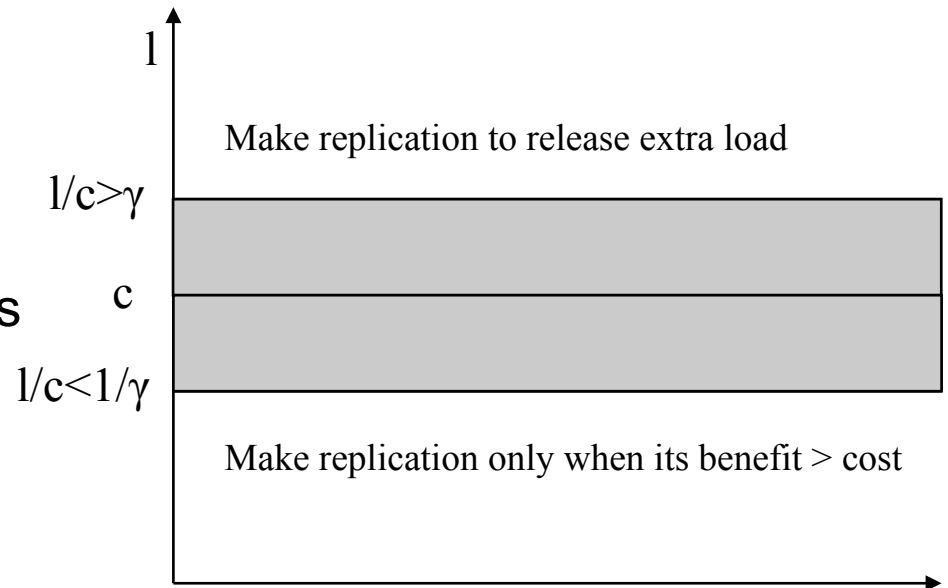


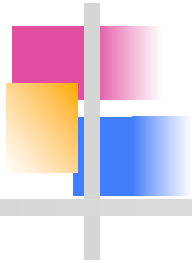


EAD Efficient File Replication

-- Replica creation (cont.)

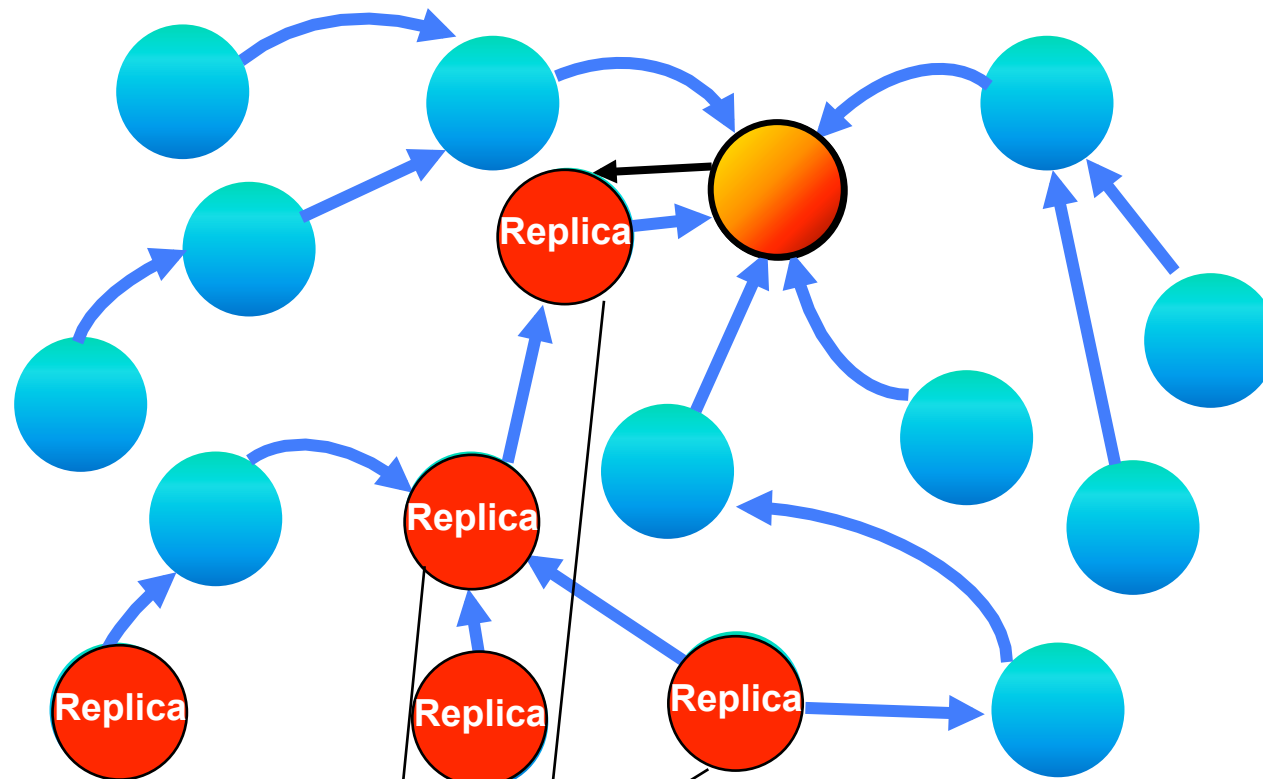
- **Server**: the original file owner and replica nodes
- A server's visit rate represents its **query load l**
- A node's **capacity c** : the number of queries it can respond during T
- Factor: γ_l
- Server i periodically checks l_i
- $l_i / c_i > \gamma_l$:
 - release $(l_i - \gamma_l c_i)$ by replicating files
- $l_i / c_i < 1 / \gamma_l$:
 - replicate file when benefit > cost



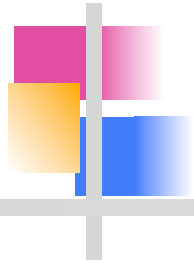


EAD Efficient File Replication -- Replica adaptation

- File replicas become under-utilized when there are few queries for the files
- Replica adaptation: guarantee high replica utilization



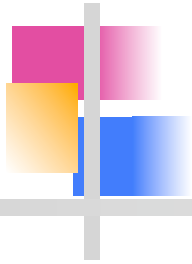
Periodically check q_f , if $q_f < T_q$, remove the file replica



Query Rate Determination

- EAD employs exponential moving average technique to reasonably determine file query rate over time period T
- EMA assigns more weight to recent observations without discarding older observations entirely
 - It applies weighting factors to older observed q_f , so that the weight for each older q_f decreases exponentially
- The observation at a time period t is designated y_t , and the value of the query rate at any time period t is designated q_{ft}
- Query rate:

$$q_{f_t} = \beta y_{t-1} + (1 - \beta)q_{f_{t-1}}$$



Performance Evaluation

■ Experiments

- Compare EAD with ServerSide[1], ClientSide[2] and Path[3]
- Number of nodes: 4096
- Number of queried files: 50
- Number of queries per file: 1000
- Number of replication operations: 5-25

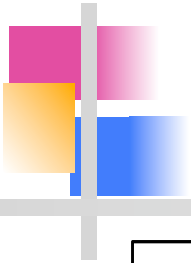
■ Performance

- Replica hit rate
- Overhead
- Load balance
- Lookup efficiency
- Replica adaptation

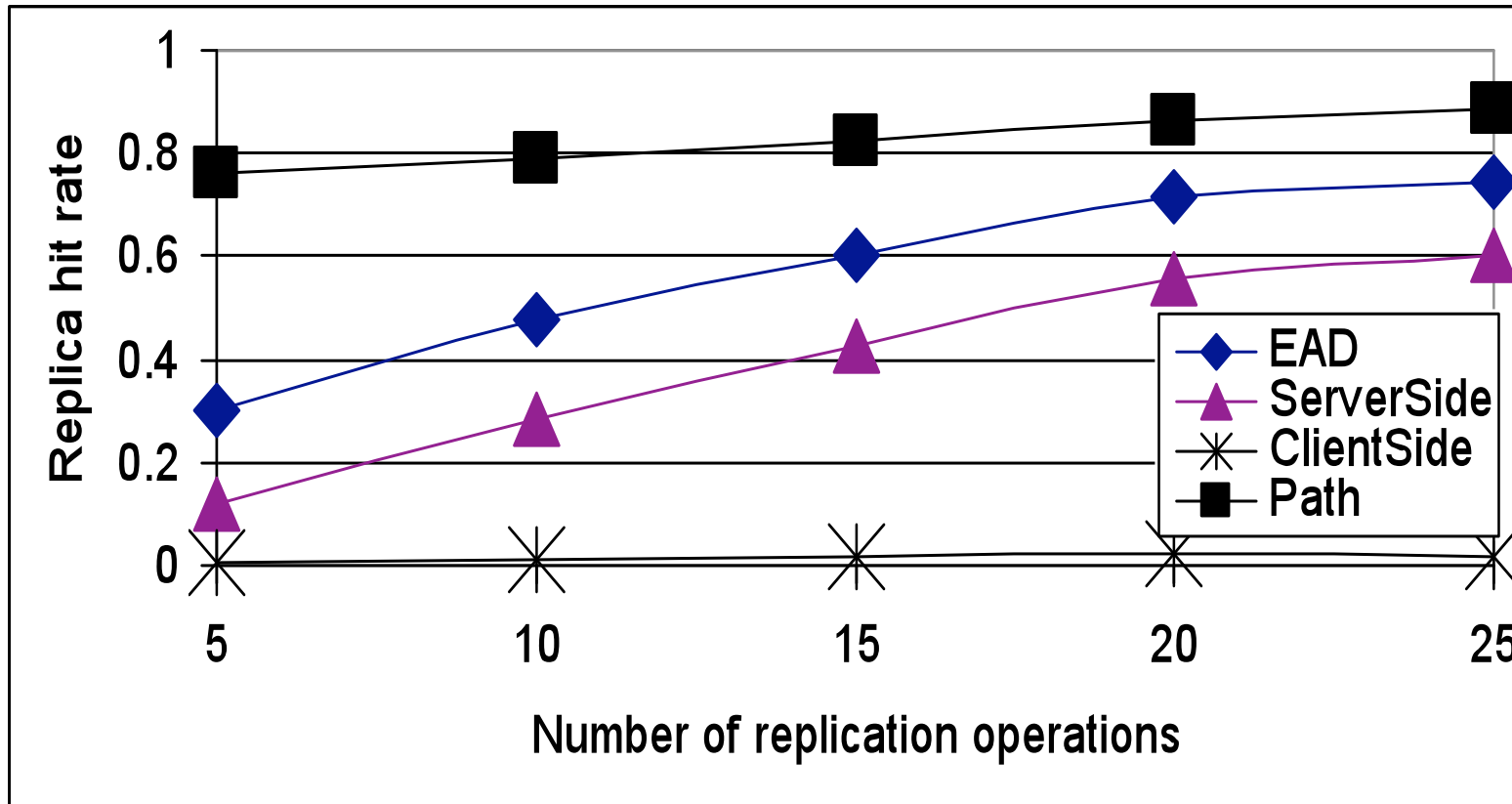
[1] A. Rowstron and P. Druschel. Storage Management and Caching in PAST, a Large-scale, Persistent Peer-to-Peer Storage Utility. In *Proc. of SOSF*, 2001.

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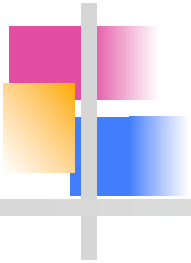
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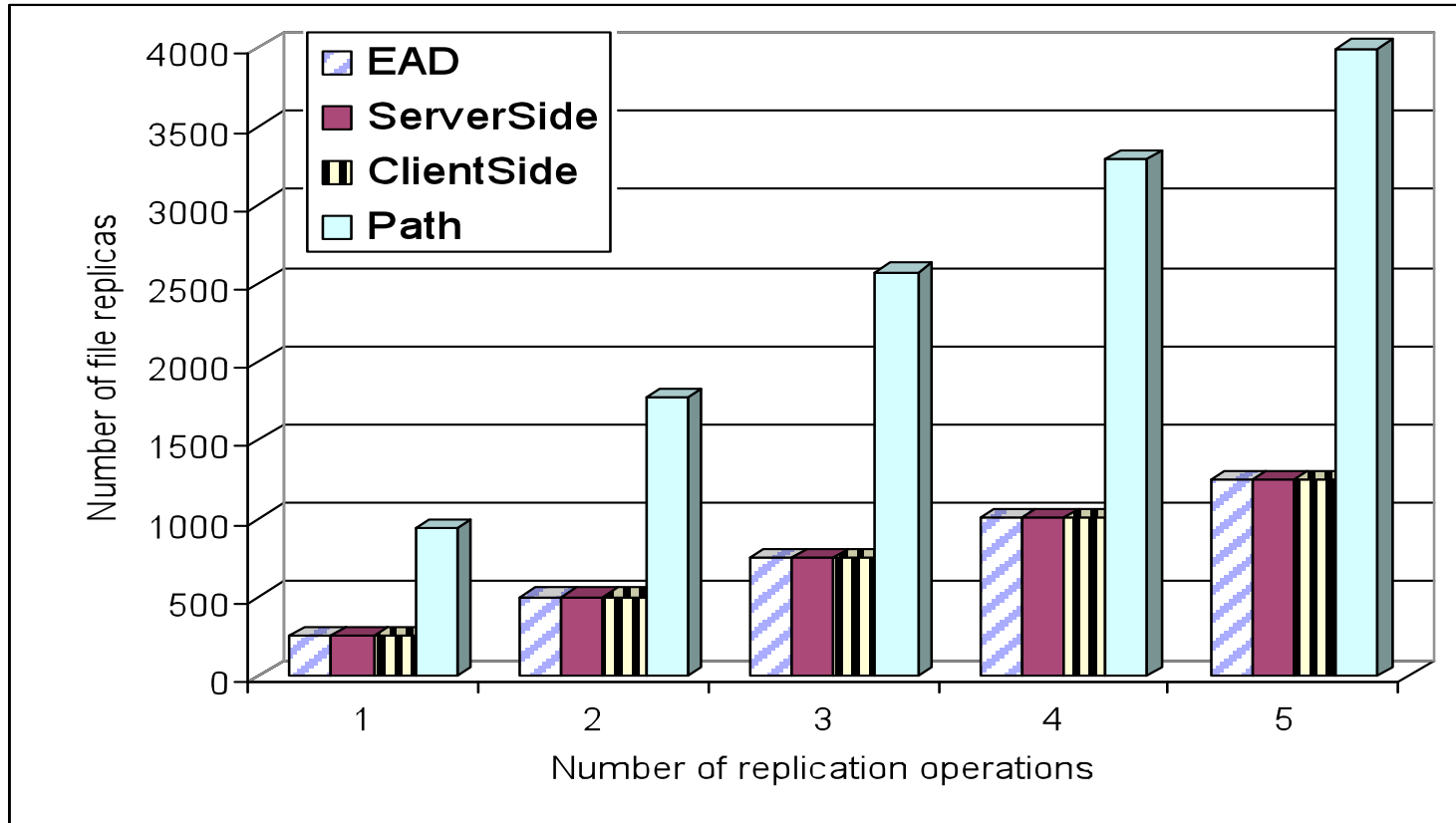
Replica hit rate



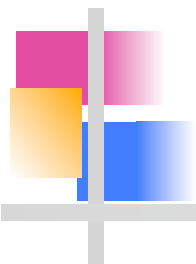
- Replica hit rate: Path>EAD>ServerSide>ClientSide
- EAD has high replica hit rate
- Path achieves high replica hit rate at cost of much more replicas



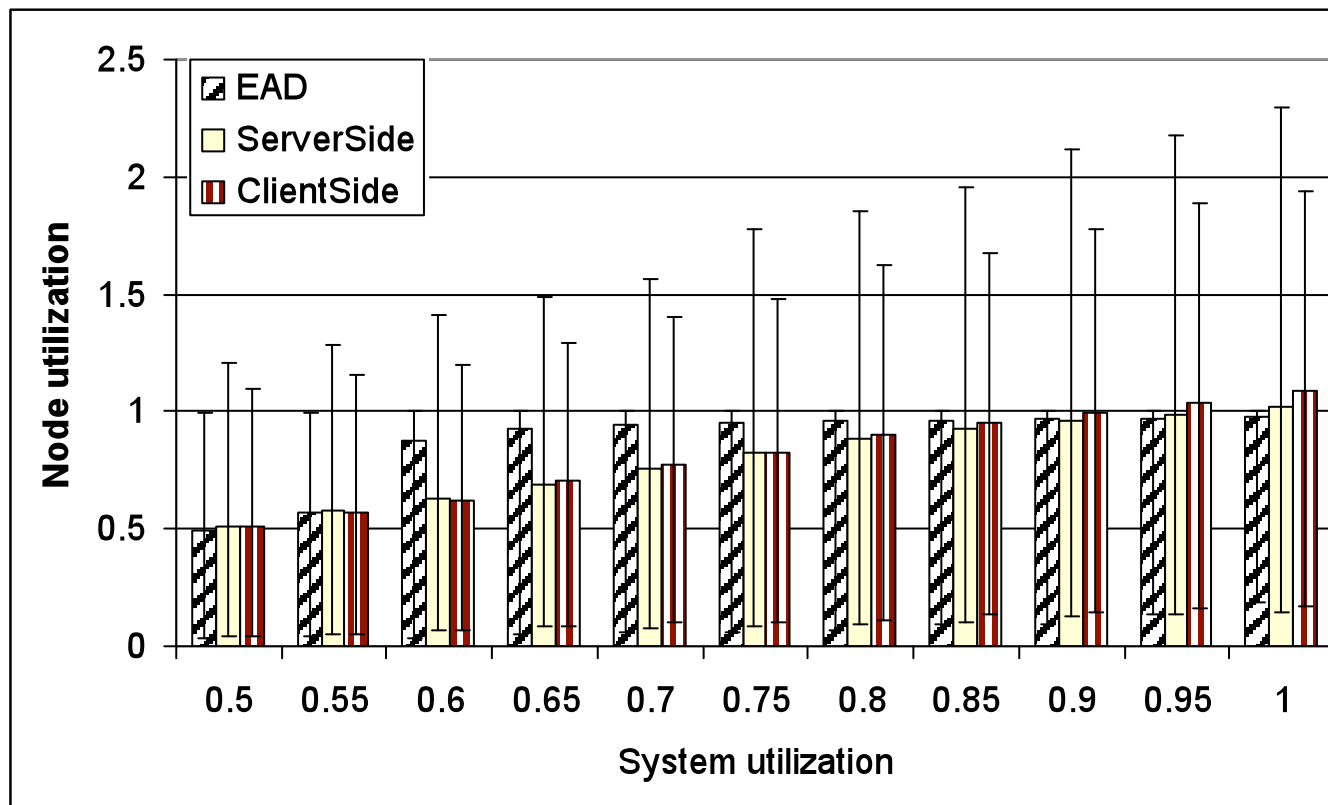
Number of Replicas



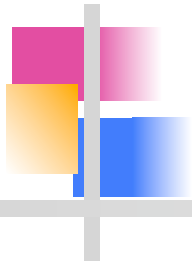
- Number of replicas: Path > EAD = ServerSide = ClientSide
- Path generates much higher overhead than other algorithms



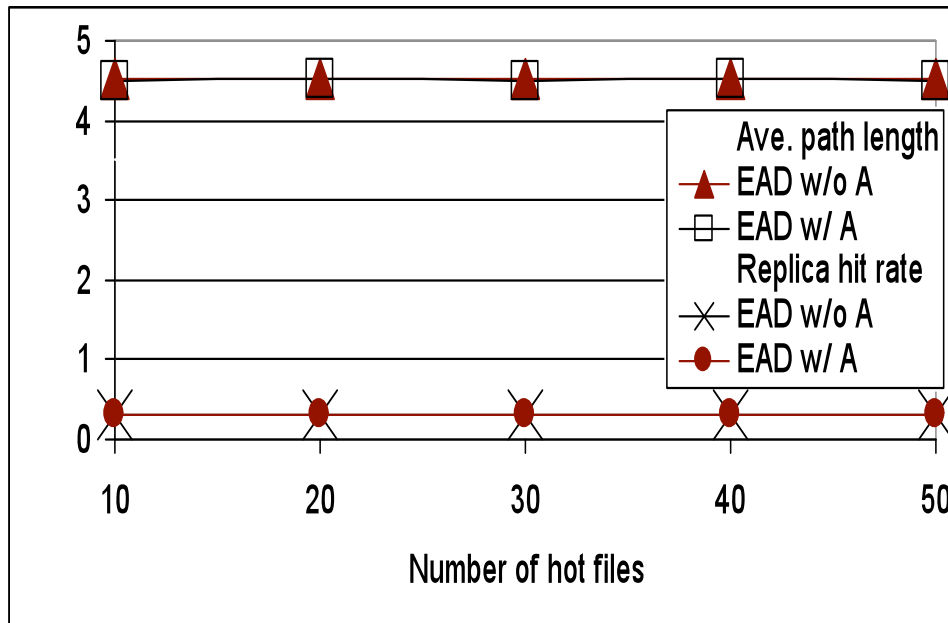
Node utilization



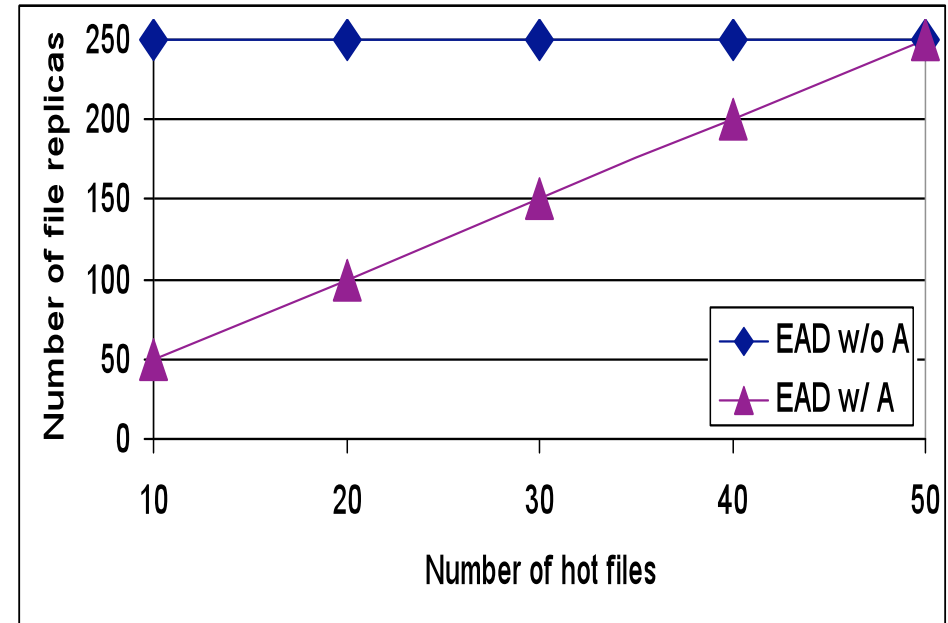
- Node utilization: ServerSide>ClientSide>EAD
- With node load status consideration, EAD does not overload replica nodes



Replica Adaptation

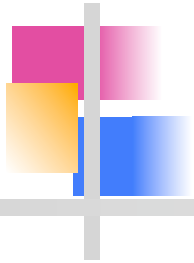


EAD w/ A: EAD with replica adaption

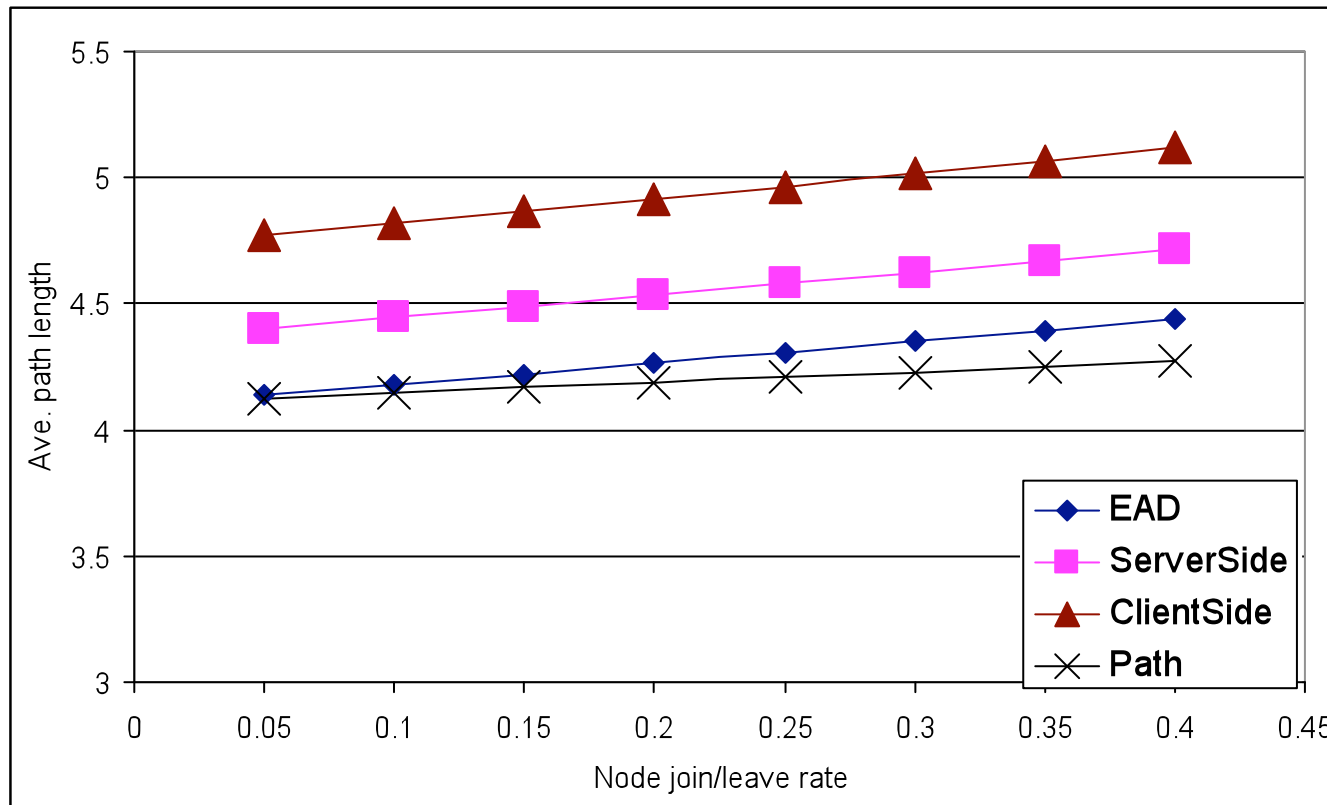


EAD w/o A: EAD without replica adaption

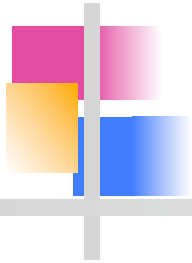
- Ave. path length & replica hit rate: EAD w/ A = EAD w/o A
- Number of replicas: EAD w/ A < EAD w/o A
- Replica adaption helps to reduce overhead



Ave. Path Length in Churn



- Path length: ClientSide > ServerSide > EAD > Path
- EAD has high lookup efficiency in churn

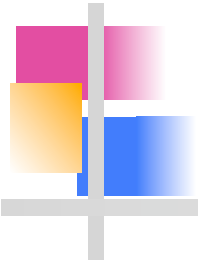


Conclusions

- Traditional file replication methods
 - Not effective enough to improve file query efficiency
 - Incur prohibitively high overhead

- EAD file replication algorithm
 - Nodes actively determine the need for file replica creation and deletion
 - Nodes frequently request a file or forward the requests of a file become replica nodes of the file

- Features:
 - High replica hit rate
 - High lookup efficiency
 - Low overhead



Thanks.
Questions & Comments?
Please email Dr. Shen

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